

**PLYMOUTH'S ANNUAL BLUEBERRY FESTIVAL
FAST-PITCH SOFTBALL TOURNAMENT
12U, 14U and 16U
September 2nd – September 5th, 2016**

TOURNAMENT INFORMATION: THIS WILL BE A 3 GAME GUARANTEE
BRACKET (WEATHER PERMITTING)

DATES: FRIDAY SEPTEMBER 2nd, SATURDAY
SEPTEMBER 3rd, SUNDAY SEPTEMBER 4TH,
AND MONDAY SEPTEMBER 5TH.

ENTRY FEE: \$400.00 NON-REFUNDABLE AFTER DEADLINE
DATE. **TEAM MUST BE REGISTERED
ASA, NSA, OR A QUALIFIED ASSOC-
IATION.**

MAKE CHECKS PAYABLE TO: PLYMOUTH YOUTH SOFTBALL
ATTN: ERIC KEILMAN
10780 LINCOLN HWY
PLYMOUTH, IN 46563

TOURNAMENT DIRECTOR: ERIC KEILMAN
PHONE: (574) 780-7283
E-MAIL: Indiana_kman@yahoo.com

ENTRY DEADLINE: MUST BE POSTMARKED BY AUGUST 19st, 2016 FOR
RETURNING TEAMS TO BE GUARANTEED A SLOT
AND AUGUST 22st, 2016 FOR ALL NEW TEAMS.

PLEASE RETURN THIS PORTION WITH YOUR CHECK

PLEASE PRINT LEGIBLY

TEAM NAME: _____

12U____ 14U____ 16U____

COACHES NAME: _____

ADDRESS: _____

CITY, STATE, ZIP: _____

PHONE: (Cell) _____ (Home) _____

ARE YOU ABLE TO PLAY FRIDAY NIGHT? YES _____ NO _____

E-MAIL ADDRESS: _____

BLUEBERRY GIRLS FAST-PITCH SOFTBALL TOURNAMENT

GENERAL RULES:

1. EIGHTEEN (18) PLAYER ROSTERS.
2. 12-U DIVISION WILL CONSIST OF PLAYERS THAT ARE 12 AS OF JANUARY 1ST, 2016
3. 14-U DIVISION WILL CONSIST OF PLAYERS THAT ARE 14 AS OF JANUARY 1ST, 2016
4. 16-U DIVISION WILL CONSIST OF PLAYERS THAT ARE 16 AS OF JANUARY 1ST, 2016
5. PLAYER UNIFORMS NEED TO BE ALIKE, WITH SHIRTS TUCKED IN.
6. TEAMS MUST PRESENT BIRTH CERTIFICATES AND ALL ASA, NSA, OR PRIVATE REGISTRATION INFORMATION BEFORE FIRST GAME.
7. EACH TEAM NEEDS TO BE AT THE FIELD FORTY-FIVE (45) MINUTES BEFORE THEIR SCHEDULED GAME TIME. **IF THE PRECEEDING GAME FINISHES EARLY, THE NEXT GAME WILL START EARLY.**
8. **LINE-UPS ARE DUE TO THE TOWER THE SECOND INNING OF THE PRECEEDING GAME, THE COIN TOSS WILL BE DONE AT THIS TIME TO DETERMINE HOME TEAM, IF YOU ARE NOT PRESENT IT WILL BE CONDUCTED WITHOUT YOUR TEAM PRESENT.**
9. NO INFIELD PRACTICE BEFORE ANY GAME, NO INFIELD BALLS AFTER THE FIRST INNING.
10. **ALL HELMETS MUST HAVE CHIN STRAPS AND FACE MASKS!!!**
11. **METAL CLEATS MAY BE WORN.**

ALL N.S.A. RULES WILL GOVERN, EXCEPT THE FOLLOWING:

1. UMPIRES DECISION IS FINAL, NO PROTEST WILL BE ALLOWED ONLY ONE WARM-UP PITCH ALLOWED AFTER PITCHER MAKES AN APPEARANCE, FIVE WARM-UPS TO START.
2. TWELVE (12) RUN RULE AFTER THREE (3) INNINGS, TEN (10) RUN RULE AFTER FOUR (4), EIGHT (8) RUN RULE AFTER FIVE (5)
3. BRACKET PLAY WILL BE ONE HOUR AND FIFTEEN MINUTES.
4. **YOU MUST USE A COURTESY RUNNER FOR YOUR CATCHER NO MATTER WHAT! THIS IS TO KEEP GAMES MOVING! YOU MAY ALSO HAVE A COURTESY RUNNER FOR THE PITCHER TOO. WHOEVER WAS THE LAST OUT WOULD BE CONSIDERED THE LEGAL RUNNER WHEN THERE ISN'T A QUALIFIED SUB TO RUN.**
5. **IF THERE IS INCLEMENT WEATHER WE WILL FINISH THAT DAY WITH "DROP DEAD" RULE. ANY TIES WILL GO TO A DOUBLE COIN FLIP.**

